



Introduction

1. **L.O.O.M.** – Limontas Open Online Masters. The system and rules are the same as in the World Chess Solving Championship. It doesn't count for rating. It is not possible to make norms or win titles.
2. Tournament director is Arvydas Mockus (arvydas.mockus@gmail.com)
3. The solvers will receive the diagrams by e-mail and must solve the problems immediately at home.
4. After finishing their session, the solvers e-mail their solutions immediately to the tournament director. Complete results will be published as soon as possible.

Registration

1. Tournament is open for everybody.
2. The solver must be registered before the tournament starts.

He informs director Arvydas Mockus. Closing date of the registration to the first tournament of the season is **Saturday, 9 July 2022 at 20.00 CEST**.

Organization

The first tournament of the season takes place on **Sunday 10 July 2022 at 10.00 CET** (= London 09.00; Brussels, Bern, Amsterdam, Berlin 10.00; Vilnius, Athens, Kyiv 11.00; Moscow 12.00)

<https://www.timeanddate.com/worldclock/converter.html?iso=20220710T080000&p1=660&p2=tzcest&p3=48&p4=26&p5=136&p6=270&p7=16&p8=37&p9=367&p10=49>

System

Round	Start date	Registration date
1 – 3 rounds	2022.07.10 10:00	2022.07.09 20:00
4 – 6 rounds	2022.07.17 10:00	2022.07.16 20:00



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1 round	2022.07.10 10:00-10:20	3 x #2	20 mins
2 round	2022.07.10 10:25-11:25	3 x #3	60 mins
3 round	2022.07.10 11:30-13:10	3 x eg	100 mins
4 round	2022.07.17 10:00-10:50	3 x H#	50 mins
5 round	2022.07.17 10:55-12:15	3 x #n	80 mins
6 round	2022.07.17 12:20-13:10	3 x S#	50 mins

Tournament

At exactly **10.00 CET** an e-mail with the problems (3 rounds for that day) will be sent to every participant. The solvers will be solving at home till **13.10**. (You will have to check the time available for each round yourself - 20 minutes for #2, 60 minutes for #3, etc). Every participant will receive an e-mail indicating the end of solving. The solvers will have 10 minutes to submit their solutions by e-mail to the address mentioned above. A solver can of course forward his solutions before the end of his session. You can use photo, scan, doc file, etc.

After the tournament

After 10 minutes, the solvers will receive the solutions from the director. The tournament director will mark immediately the solution sheets and publish the preliminary results as soon as possible (probably early in the evening). The solver can easily check how many points he has because they still have their own solving sheet and the document with the solutions. If he is not sure about something, he can always ask the director for clarification.

Fair-play

The director trusts all players that they will not use any helping devices (computer, books...) while solving. This cannot and will not be checked by the director. The director believes in the honesty of all the participants and that they will show respect for the other competitors by adhering strictly to this rule.

Finally

All unforeseen events (undelivered emails, etc.) will be handled by the tournament director with common sense. All e-mails must be sent to the tournament director: arvydas.mockus@gmail.com